



Ingenuity Studios — Maren Morris, GIRL © Sony Music



Houdini

INTRODUCING V-RAY FOR HOUDINI

Available now! It's a real crowd pleaser.

Take your VFX pipeline to the Next level.

V-Ray's Academy Award-winning renderer is now available for the world's most powerful VFX software.

V-Ray® for Houdini is the perfect addition to any VFX & animation production pipeline.

No matter if it's a horde of zombies, an erupting volcano, or an epic space battle, V-Ray for Houdini is built to handle your biggest scenes and most demanding projects. Best of all, it connects seamlessly with Houdini and the rest of your favorite V-Ray applications like Maya and 3ds Max.

Learn more at chaosgroup.com/vray/houdini



Houdini

KEY FEATURES

Production-proven rendering

High-performance CPU & GPU ray tracing

Volume rendering

Supports native Houdini volumes & OpenVDB

V-Ray Scene exchange

Transfer V-Ray scenes from Maya & 3ds Max

Instancing

Supports all types of Houdini instances

Physical hair

Realistic-looking hair with accurate highlights

Particles

Extensive control with custom attributes

Packed primitives

Efficient handling of geometry at render time

CHAOSGROUP